



Progression of skills for Art & Design

Skills	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing (pencil, charcoal, inks, chalk, pastels, ICT software)	Begin to use a variety of drawing tools. Use drawings to tell a story Investigate different lines. Explore different textures Encourage accurate drawings of people.	Extend the variety of drawing tools. Explore different textures. Observe and draw landscapes. Observe patterns. Observe anatomy (faces, limbs etc.) Experiment with tools and surfaces Draw a way of recording experiences and feelings Use of light and dark Sketch to make quick records		Experiment with the potential of various pencils Close observation Draw both the positive and negative shapes Initial sketches as a preparation for painting Accurate drawings of people – particularly faces. Identify and draw the effect of light Scale and proportion including proportion and placement Work on a variety of scales Computer generated drawings		Effect of light on objects and people from different directions Interpret the texture of a surface Produce increasingly accurate drawings of people Concept of perspective Accurate drawings of whole people Computer generated drawings	
Colour (painting, ink, dye, textiles, pencils, crayon, pastels)	Experimenting with and using primary colours Naming Mixing (not formal) Learn the names of different tools that bring colour Use a range of tools to make coloured marks on paper	Name all the colours Mixing of colours Find collections of colour applying colour with a range of tools Begin to describe colours by objects Make as many tones of one colour as possible (using white) Darken colours and using colour on a large scale		Colour mixing Make colour wheels Introduce different types of brushes techniques- apply colour using dotting, scratching, splashing Colour mixing and matching; tint, tone, shade Observe colours Select suitable equipment for the task Use colour to reflect mood		Hue, tint, tone, shades and mood Explore the use of texture in colour Colour for purposes Colour to express feelings	



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Texture (textiles, clay, sand, plaster, stone)	Handling, manipulating and enjoying using materials Sensory experience Simple collages simple weaving	Weaving Collage Sort according to specific qualities How textiles create things Overlapping and overlaying to create effects Use large eyed needles – running stitches Start to explore other simple stitches		Use smaller eyed needles and finer threads Weaving Use a wider variety of stitches Observation and design of textural art Experimenting with creating mood, feeling, movement Compare different fabrics		Use stories, music, poems as stimuli Select and use materials Embellish work Fabric making artists using textiles Develops experience in embellishing Applies knowledge of different techniques to express feelings Work collaboratively on a larger scale	
Form (3D work, clay, dough, boxes, wire, paper sculpture, mod roc)	Handling, feeling, enjoying and manipulating materials Constructing Building and destroying Shape and model	Construct Use materials to make known objects for a purpose Carve Pinch and roll coils and slabs using a modelling media. Make simple joins Awareness of natural and man-made forms Expression of personal experiences and ideas To shape and form from observation (malleable and rigid materials) Decorative techniques Replicate patterns and textures in a 3D form Discuss own work		Shape, form, model and construct (malleable and rigid materials) Plan and develop Understanding of different adhesives and methods of construction aesthetics Discuss own work and that of other sculptors Experience surface patterns / textures Analyse and interpret natural and manmade forms of construction		Plan and develop ideas Shape, form, model and join observation or imagination Properties of media Discuss and evaluate own work and that of other sculptors	



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Printing (found materials, fruit/veg, wood blocks, press print, lino, string)	Rubbings Print with variety of objects Print with block colours	Create patterns Develop impressed images Relief printing Print with a growing range of objects Identify the different forms printing takes		Relief and impressed printing Recording textures/patterns Monoprinting colour mixing through overlapping colour prints Use sketchbook for recording textures/patterns Interpret environmental and man made patterns modify and adapt print		Combining prints Design prints Make connections Builds up drawings and images of whole or parts of items using various techniques Screen printing Explore printing techniques used by various artists Discuss and evaluate own work and that of others	
Pattern (paint, pencil, textiles, clay, printing)	Repeating patterns Irregular painting patterns Simple symmetry	Awareness and discussion of patterns Repeating patterns Symmetry Experiment by arranging, folding, repeating, overlapping, regular and irregular patterning Natural and manmade patterns Discuss regular and irregular		Pattern in the environment Design using ICT Make patterns on a range of surfaces Symmetry Explore environmental and man made patterns Tessellation		Create own abstract pattern to reflect personal experiences and expression Create pattern for purposes Design using ICT	